

Land based combat units	Country	Cost	Move	Attack	Defend	max. on game board	enter game	description on page	ability
Artillery	all	4	1	2	2	unlimited	Game Start	-	
British Commando infantry	UK	+1	1	1 or 3	2	6	Game Start	6	
Elite infantry		3	1	1 (2 dice)	2 (2 dice)	unlimited	Game Start	18	
German King Tiger Tank	Germany	6	1	4	4	6	Early 1944	53	
German Panzer Grenadier Infantry	Germany	4	2	2	3	6	Game Start	36	
Mechanized infantry	all	4	2	1	2	unlimited	Game Start	-	
Panzer General	US UK Germany Russia	8	2	3	3	US: 2 Germany: 3 Russia: 2 UK: 1	Late 1940	46	
Paratrooper	all	4	2	1 or 3	2 or 3	Russia: 4 Germany: 8 UK: 6 Japan: 4 US: 8 Italy: 4	Game Start	19	
Soviet Commissar	Russia	5	2	2	3	3	Game Start	45	
Soviet Guard Infantry	Russia	10 (3 units)	2	2	3	9	Late 1941	15	
Soviet Tank Mass Production	Russia	12 (3 units)	2	3	3	unlimited	Late 1942	43	
Tank (Panzer)	all	5	2	3	3	unlimited	Game Start	-	
US Armored infantry	US	4	2	2	3	10	Game Start	36	
US Marines infantry	US	+1	1	1 or 3	2		Game Start	12	
Waffen-SS Artillery	Germany	+2	2	3	4	2	Game Start	42	
Waffen-SS Fallschirmjäger	Germany	+2	3	3 or 4	4	2	Early 1943	41	
Waffen-SS Panzergrenadier	Germany	+2	2	3	4	4	Game Start	43	
Waffen-SS Heavy Panzer	Germany	+2	1	4 (2 dice)	5 (2 dice)	2	Late 1944	54	
Waffen-SS Infantry	Germany	+1	2	2	4	6	Game Start	15	
Waffen-SS Oberst-Gruppenführer	Germany	3	2	2	4	4	Late 1940	44	
Waffen-SS Panzer	Germany	+2	2	4	5	4	Late 1942	16	
Miscellaneous land units		Cost	Move	Attack	Defend	max. on game board	enter game	description on page	ability
AAA Gun	all	5	1	-	1	unlimited	Game Start	-	
Air base & Naval base	all	12	-	-	1	unlimited	Game Start	-	
Fortifications/bunker		1	-	-	(3)		Game Start	32	
German Atlantic Wall		1	-	-	(3)		Late 1942	33	
Heavy Industry +1 unit	all	+2	-	-	-		Game Start	-	
Heavy Industry +2 unit	all	+3	-	-	-		Game Start	27	
Landing Craft	all except Russia	3	2	(0)	-	Germany: 6 Italy: 4 Japan: 4 UK: 12 US: 8	Game Start	38	
Landmine		1	1	-	2	unlimited	Game Start	28	
Major industrial complex	all	25	-	-	1	unlimited	Game Start	-	
Minor industrial complex	all	10	-	-	1	unlimited	Game Start	-	
Rocket V2	Germany	1	2	2	-	10	Early 1943	56	
Rocket Katysha	Russia	1	2	2	-	10	Late 1941	56	
Underground Factory	all	+4	-	-	-	unlimited	Game Start	20	

Naval units		Cost	Move	Attack	Defend	max. on game board	enter game	description on page	ability
Aircraft Carrier	all	12	2	-	2	unlimited	Game Start	-	
Battleship	all	15	2	4	4	unlimited	Game Start	-	
Cruiser	all	9	2	3	3	unlimited	Game Start	-	
Destroyer	all	7	2	2	2	unlimited	Game Start	-	
Escort		6	2	1	2	unlimited	Late 1941	29	
German Type XXI U-Boot	Germany	6	3	4 (2 dice)	4 (2 dice)	unlimited	Early 1944	58	
German U-Boot	Germany	4	2	2	1	unlimited	Game Start	41	
Submarine	all except Germany	6	2	2	1	unlimited	Game Start	-	
Super Heavy Battleship	Germany Japan US	20	2	5 (2 dice)	5 (2 dice)	Germany: 1 Japan: 2 US: 2	Game Start	35	
Transport	all	6	2	-	(1)	unlimited	Game Start	-	
US Heavy Transport	US	9	2	-	(1)	4	Late 1943	58	
Air units		Cost	Move	Attack	Defend	max. on game board	enter game	description on page	ability
Air Transport	all	4	6 or 4	-	-		Game Start		
Carrier based fighter		6	3	3	4	8	Game Start	31	
Fighter	all	9	4	3	4	unlimited	Game Start	-	
Me-109T Fighter Planes	Germany	6	3	3	4	2	Game Start	55	
German Me 262 Jetfighter	Germany	11	4	4	5		Early 1944		
Heavy bomber	US UK Germany	15	8	4 (2 dice)	1 (2 dice)	US: 4 UK: 4 Germany: 2	Late 1943	59	
Seafire Fighter Planes	UK	6	3	3	4	4	Game Start	55	
Strategic bomber	all	12	6	4	1	unlimited	Game Start	-	
Tactical bomber	all	10	4	3	3	unlimited	Game Start	-	